



# **Shrine Clown Jamboree Competition Rules**

## **SECTION 1. CONDUCT AND DISCIPLINE**

**(A). THE PROMOTION AND ADVANCEMENT OF SHRINE CLOWNING IS THE UPPERMOST REASON FOR PARTICIPATION IN THE FELLOWSHIP AND COMPETITION AT THESE EVENTS. FOR THIS REASON, CONDUCT OF ALL INDIVIDUALS AND UNITS MUST BE CONSISTENT WITH SPECIFIED SHRINE CONDUCT.**

**(B). WHILE EACH INDIVIDUAL MUST GOVERN HIMSELF, IT BECOMES A NECESSITY THAT EACH UNIT HEAD ASSIST BY GOVERNING THE CONDUCT OF HIS MEMBERS. ANY CONDUCT THAT WOULD BRING UNFAVORABLE CRITICISM UPON THE SHRINE, A SHRINE CLOWN UNIT, OR CLOWNING IN GENERAL COULD RESULT IN AN ENTIRE UNIT BEING DISQUALIFIED FROM COMPETITION.**

## **SECTION 2. ELIGIBILITY**

**(A). ALL CLOWNS COMPETING MUST SHOW A CURRENT SHRINER DUES CARD AT REGISTRATION. (NO EXECTIONS)**

## **SECTION 3. DRAWING FOR POSITIONS**

**(A). ALL COMPETITORS WILL MEET WITH A COMPETITION DELEGATE BEFORE THERE DESIGNATED TIME TO DRAW FOR COMPETITION ORDER AND GO OVER ANY COMPETITION RULES.**

**(B). ANY DELEGATE NOT PRESENT FOR THE DRAWING WILL BE POSITIONED AT THE DISCRETION OF THE COMPETITION DIRECTOR.**

## **SECTION 4. PRESENTATION OF AWARDS**

**(A). TROPHIES AND AWARDS WILL BE PRESENTED AT THE AWARDS BANQUET FOLLOWING THE COMPETITION. WINNERS WILL NOT BE ANNOUNCED UNTIL THIS TIME.**

**(B). IN THE EVENT OF TIES FOR ANY AWARD, A DUPLICATE PRIZE WILL BE OBTAINED AND PRESENTED AS SOON AS POSSIBLE.**



# **Shrine Clown Jamboree Competition Rules**

## **SECTION 5. JUDGING**

**(A). THE SESCA SECOND VICE PRESIDENT AND THE CHAIRMAN OF THE CLOWNING COMPETITION SHALL HAVE THE FINAL SAY IN THE SELECTION OF JUDGES. THE SESCA SECOND VICE PRESIDENT AND THE CHAIRMAN WILL ALSO HAVE RESPONSIBILITY FOR FINAL INTERPRETATION OF THE JUDGING RULES.**

**(B.) JUDGES CANNOT BE MEMBERS OF SESCA NOR RELATED TO A MEMBER OF SESCA.**

**(C). A MINIMUM OF THREE (3) JUDGES WILL BE UTILIZED, PREFERABLY ALL JUDGES WILL HAVE HAD EXTENSIVE CLOWNING EXPERIENCE AND/OR A BACKGROUND OF MAKEUP EXPERIENCE.**

**(D). EACH JUDGE WILL COMPLETE SCORE AS APPROPRIATE AND DIRECTED BY SESCA SECOND VICE PRESIDENT AND THE CHAIRMAN. SCORE SHEETS WILL BE TURNED INTO THE SESCA SECRETARY/TRESURER FOR FINAL TALLING.**

**(E). NO ONE MAY SPEAK TO THE JUDGES DURING THE COMPETITION UNLESS ANSWERING A DIRECT QUESTION. EXCEPTION: SESCA SECOND VICE PRESIDENT AND CHAIRMAN OR THEIR PERSONAL DELEGATE.**

**(F). THE DECISION OF THE JUDGES WILL BE FINAL.**

## **SECTION 6. CATEGORIES FOR COMPETITION**

**(A). INDIVIDUAL CLOWN (MAKEUP AND COSTUME)**

**(1) WHITE-FACE - TOP 5; (2) AUGUST – TOP 5; (3) TRAMP – TOP 5; (4) CHARACTER – TOP 5; (5) SENIOR – TOP 5; (6) HANDICAP – TOP 5; ROOKIE – TOP 5.**

**(B). INDIVIDUAL PARADEABILITY – 1, 2, 3 TROPHY**

**(C). INDIVIDUAL SKIT – 1,2,3 TROPHY (3 MINUTES)**

**(D). TWO MAN SKIT – 1,2,3 TROPHY (3 MINUTES)**



## **Shrine Clown Jamboree Competition Rules**

**(E). SINGLE BALLOON 1,2,3 TROPHY**

**(F). MULTIPLE BALLOON – 1,2,3 TROPHY**

**(G). UNIT SKIT – 1,2,3 TROPHY (5 MINUTES)**

**(ALL SKITS HAVE 1 MINUTE SETUP AND TEARDOWN)**

### **SECTION 7. DEFINITIONS OF INDIVIDUAL CLOWN**

**(A). WHITEFACE: IS THE CLASSIC PIERROT, HAREQUIN CLOWN FACE, ALL WHITE WITH FEATURES (EYEBROWS, NOSE AND MOUTH), PAINTED ON, AND OTHER DECORATIONS IN VARIOUS COLORS. THE WHIREFACE IS NOT UNPLEASANTTO LOOK AT. HE HAS DECENT MANNERS AND HIS PERFORMANCE IS GENERALLY ARTISTIC IN NATURE. HE USUALLY APPEARS TO BE IN COMMAND OF ANY SITUATION HE FINDS HIMSELF IN.**

**(B). THE AUGUSTE CLOWN IS THE CHARACTER CLOWN. HIS IS THE MOST COMIC FACE. BASE COLORS ARE A VARIATION OF FLESH COLORED PINK, RED OR TAN INSTEAD OF WHITE. FEATURES (RED AND BLACK) ARE EXAGGERATED IN SIZE. THE MOUTH IS USUALLY THICKLY OUTLINED WITH WHITE (THE MUZZLE) AS ARE THE EYES. THE AUGUSTE MAY BE IMPECCABLY GARBED OR WEAR A COSTUME THAT DOES NOT FIT (OVERSIZED OR TO SMALL) BOLD COLORS, LARGE PRINTS AND PATTERNS OFTEN CHARACTERIZE AUGUSTE COSTUMES. THE AUGUSTE IS THE MOST SLAPSTICK OF ALL CLOWNS; HIS ACTIONS ARE WILDER AND BROADER THAN OTHER CATEGORY CLOWNS. THE AUGUSTE GETS AWAY WITH MORE AND BIGGER PRANKS.**

**(C). THE TRAMP OR HOBO CLOWN USES A BASE OF FLESH COLORED PINK OR TAN. MAKEUP DESIGNS OFTEN INCLUDES A BEARD AND HIGHLIGHTS OF WHITE AROUND THE EYES AND MOUTH. THE COSTUME IS OFTEN A DARK COLORED SUIT THAT CAN BE EXCESSIVELY PATCHED AND OR TATTERED. THE CHARACTER AND MAKEUP DESIGN PORTRAYED CAN EITHER BE A SAD, WOEBEGONE TRAMP, OR A HAPPY-GO-LUCKY HOBO. THE OVERALL EFFECT OF MAKEUP, COSTUMING AND PERFORMANCE MUST COMPLEMENT THE CHARACTER BEING PORTRAYED.**



## Shrine Clown Jamboree Competition Rules

**(D). THE CHARACTER CLOWN A CLOWN COMPETING IN THIS CATEGORY MAY USE A WHITEFACE, AUGUSTE OR TRAMP/HOBO MAKEUP DESIGN. HE MUST DEPICT A SPECIFIC TYPE OF PERSON OR OCCUPATION E.G. BASEBALL PLAYER, DOCTOR, SAILOR, KEYSTONE KOP. THE CHARACTER MUST CLEARLY BE RECOGNIZED AS A CLOWN.**

**(E). SENIOR: IS A SPECIAL CATEGORY IF YOU ARE 62 AND OLDER HEREBY YOU COMPETE WITH EVERYONE WHO HAS REACHED THE AGE OF 62 (BY DATE OF THE COMPETITION). YOU MAY BE A WHITEFACE, AUGUSTE, TRAMP OR HOBO, OR CHARACTER.**

**(G). ROOKIE: IS A SPECIAL CATEGORY. IF THIS IS YOUR FIRST TIME OF COMPETITION AS A SHRINE CLOWN, YOU COMPETE WITH EVERYONE WHO IS A ROOKIE. THIS CATEGORY IS FOR THE NOVICE CLOWN. YOU MAY BE A WHITEFACE, AUGUST, TRAMP OR HOBO, OR A CHARACTER CLOWN.**

### **SECTION 7A: SPECIAL RULES FOR INDIVIDUAL CATEGORIES**

**(A). WHITEFACE: (1) ALL EXPOSED SKIN MUST BE COVERED. THIS SHALL MEAN THE FACE, INCLUDING NECK, EARS, AND HANDS, LEGS OR OTHER PART OF THE BODY. (2). COSTUMES MUST BE CLEAN, IN GOOD TASTE AND COLORFUL. (3). ATLEAST TWO THIRDS (2/3) OF EXPOSED SKIN COLORED WITH MAKEUP OF A COLOR OTHER THAN WHITE. (4). NO ONE WILL HAVE OR USE A GIMMICK DURING THIS COMPETITION. THIS WILL CAUSE IMMEDIATE DISQUALIFICATION.**

**(B). AUGUSTE: (1) ALL EXPOSED SKIN MUST BE COVERED. THIS SHALL MEAN THE FACE, INCLUDING NECK, EARS, AND HANDS, LEGS OR OTHER PART OF THE BODY. (2). COSTUMES MUST BE CLEAN, IN GOOD TASTE AND COLORFUL. (3). ATLEAST TWO THIRDS (2/3) OF EXPOSED SKIN COLORED WITH MAKEUP OF A COLOR OTHER THAN WHITE. (4). NO ONE WILL HAVE OR USE A GIMMICK DURING THIS COMPETITION. THIS WILL CAUSE IMMEDIATE DISQUALIFICATION.**

**(C). TRAMP OR HOBO: (1) ONE HALF (1/2) OF ALL EXPOSED SKIN ON THE FACE MUST HAVE MAKEUP. (2) CLOTHES MAY BE OLD AND TORN, BUT MUST BE CLEAN. (3) GLOVES ARE OPTIONAL. (4) NO ONE WILL HAVE**



## Shrine Clown Jamboree Competition Rules

**OR USE A GIMMICK DURING THIS COMPETITION. THIS WILL CAUSE IMMEDIATE DISQUALIFICATION.**

**(D). CHARACTER: MUST ABIDE BY THE RULES OF THE CATEGORY HE IS PORTRAYING. EXAMPLE: IF YOU ARE WHITEFACE, YOU USE THE WHITEFACE RULES, ECT.**

**(E). SENIOR: MUST ABIDE BY THE RULES OF THE CATEGORY HE IS PORTRAYING. EXAMPLE: IF YOU ARE WHITEFACE, YOU USE THE WHITEFACE RULES, ECT.**

**(F). ROOKIE: MUST ABIDE BY THE RULES OF THE CATEGORY HE IS PORTRAYING. EXAMPLE: IF YOU ARE WHITEFACE, YOU USE THE WHITEFACE RULES, ECT.**

**(G). INDIVIDUAL PARADEABILITY: (1) EACH CLOWN WILL WALK THROUGH IN A FORWARD DIRECTION AS THOUGH IN A PARADE. CONTESTANT MAY STOP TO ENTERTAIN SPECTATORS WITH HIS GIMMICK. (2) CONTESTANT WILL HAVE A MAXIMUM OF ONE (1) MINUTE TO COMPLETE HIS ROUTINE.**

**(H). INDIVIDUAL SKIT: (1) EACH CLOWN WILL BE GIVEN THREE (3) MINUTES TO PERFORM AN INDIVIDUAL SKIT. (2) SKIT WILL BE PERFORMED IN NO LARGER AN AREA OF 40 X 40 FEET. \* TIME STARTS WHEN ENTERING THE AREA AND STOPS WHEN THE LAST PERSON EXITS THE AREA, A THIRTY (30) SECOND WARNING WILL BE GIVEN.**

**(I). TWO-MAN SKIT: (1) EACH TEAM WILL BE GIVEN THREE (3) MINUTES TO PERFORM A TWO-MAN SKIT. (2) SKIT WILL BE PERFORMED IN NO LARGER AN AREA OF 40 X 40 FEET. \* TIME STARTS WHEN ENTERING THE AREA AND STOPS WHEN THE LAST PERSON EXITS THE AREA, A THIRTY (30) SECOND WARNING WILL BE GIVEN.**

**(J). UNIT SKIT: (1) EACH TEAM WILL BE GIVEN FIVE (5) MINUTES TO PERFORM A UNIT SKIT. (2) SKIT WILL BE PERFORMED IN NO LARGER AN AREA OF 40 X 40 FEET. \* TIME STARTS WHEN ENTERING THE AREA AND STOPS WHEN THE LAST PERSON EXITS THE AREA, A THIRTY (30) SECOND WARNING WILL BE GIVEN.**



## **Shrine Clown Jamboree Competition Rules**

**(K). SINGLE BALLOONS: (1) THE CONTESTANT WILL MAKE SOMETHING USING ONE (1) BALLOON. HE MAY MAKE MORE THAN, BUT WILL PRESENT ONLY ONE (1) BALLOON ITEM TO THE JUDGES. (2) HE WILL HAVE FIVE (5) MINUTES TO COMPLETE HIS SCULPTURE. (3) A NOTE CARD IDENTIFY THE ITEM (NOT THE CONTESTANT) MAY BE USED.**

**(L). MULTIPLE BALLOONS: (1) THE CONTESTANT WILL MAKE SOMETHING USING MORE THAN ONE (1) BALLOON IN HIS SCULPTURE. ONLY ONE (1) SCULPTURE OF MULTIPLE BALLOONS WILL BE PRESENTED TO THE JUDGES. (2) HE WILL HAVE TEN (10) MINUTES TO COMPLETE HIS SCULPTURE. (3) A NOTE CARD IDENTIFY THE ITEM (NOT THE CONTESTANT) MAY BE USED.**

### **SECTION 8. COMPETITION SCORE SHEETS**

**SCORE SHEETS WILL BE GIVEN OUT AFTER THE AWARDS BANQUET.**

### **SECTION 9. COSTUMES**

**(1) THERE WILL BE NO FEMALE IMPERSONATORS, NO WEARING OF FEMALE APPAREL, NO BLACK FACE, NO MASKS, NO ANIMAL MASKS, OR ANY THING IN BAD TASTES, WORN IN COMPETITION, PARADES, OR ON THE STREET. (2) THE ABOVE IS IN ACCORDANCE WITH THE IMPERIAL COUNCIL.**

### **SECTION 10. UPDATE RULES**

**THE COMPETITION RULES WILL BE REVIEWED AND RECOMMENDED CHANGES MADE ONCE EVERY THREE (3) YEARS, STARTING IN 2018.**